

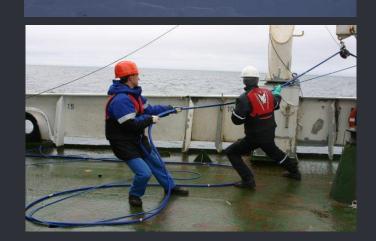
# Real-Time Interactive QC and Infield Processing of 3D/2D Land Seismic Data



Requirements for seismic QC software:

- $_{\odot}~$  Easy to install and maintain
- $_{\odot}~$  Easy to learn and use
- o Interactivity
- o Data QC
- o Geometry QC
- Basic processing facilities (up to brute stack)







o On Windows (7/8/10)

o Easy to install

Does not require administrative expertise

#### o Easy to learn and to use

Intuitive graphical interface Manual and tutorials available

#### o No specific hardware required

Operates smoothly on just an average up-todate laptop or desktop computer





Infield QC



## Rapid input of data of any size

SEG-D Input	×
Files         From batch list           E:\segd\00029812.segd         ^           E:\segd\00029813.segd         ^           E:\segd\00029814.segd         ^           E:\segd\00029815.segd         ^	Station type Sercel 408
E: \segd \000298116.segd E: \segd \00029816.segd E: \segd \00029818.segd E: \segd \00029818.segd E: \segd \00029821.segd E: \segd \00029821.segd E: \segd \00029821.segd E: \segd \00029823.segd	Trace length Generic $\bigcirc$ NP = (TE- Sercel 388 Start time) Sercel 408 End time) $\bigcirc$ NP = (TE- Fairfield QualSeis Samples Samples
Skip records of types (-1 disables this feature) Input chanel type(s) [TRC_TYPE] (-1: input all chanel types) Specify seismic data channel type(s)	<ul> <li>Apply pre-amplifier gain</li> <li>Set auxiliary trace channel number to negative</li> <li>Suppress warnings</li> <li>Time from stamp</li> <li>Allow different DT and NUMSMP</li> </ul>
Remap SEGD main header values	Remap SEGD trace header values
YEAR,, 28,,, 10.5/DAY,, 38,,, 12/HOUR,, 28,,, 13.5/ MINUTE,, 28,,, 14.5/SECOND,, 28,,, 15.5/ SOURCE,, 11,,, 76/	R_LINE,,,21,,,22/REC_SLOC,,21,,,25
Load Remap Save Remap	Load Remap Save Remap
debuglog.txt	
✓ Dump external headers	
exthead.txt	
ОК	Cancel

#### Formats supported:

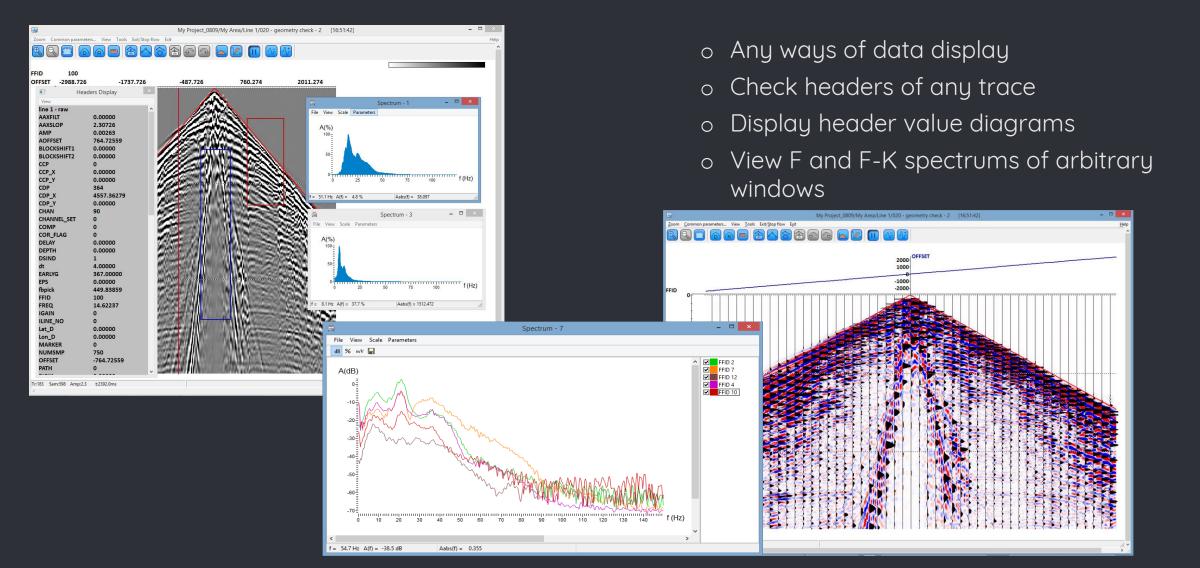
- -SEG-D (incl. rev.3, with optional header remapping)
- -SEG-Y (with optional header remapping) -SEG-2 and more...

#### -Input seismic trace from ASCII

SEG-Y Input		×
File(s) E:\projects\My Project_0809\Data\ine_1.sgy		Sample format       Sample interval       4         Take format from file       Number of traces       23954         Image: Take byte order from file       Trace length       750         Take byte order from file       Use trace       Image: Weighting factor         Image: Take byte order from file       Image: Weighting factor       Image: Weighting factor         Image: Take byte order       FFID:OFFSET       Image: Weighting factor         Image: Sorted by       FEID:OFFSET       Image: Weighting factor         Image: Sorted by       FEID:OFFSET       Image: Weighting factor         Image: Sorted by       Selection       *:*         Image: Sorted by       Selection       *:*         Image: Sorted by       Selection       *:*<
Add Delete Load list	Save list	
From batch list	ОК	Cancel Load remap Save remap

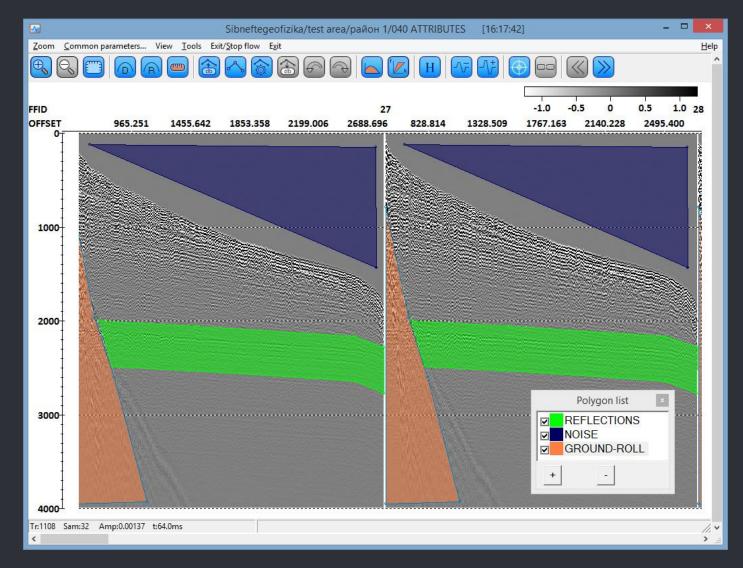


## Visual QC and data analysis





## QC attribute calculation for seismic gathers





## QC attribute calculation for seismic gathers

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1000	Ensemble QC Compute ×
	Window       Amplitude
	Signal / Noise ratio         Image: Compute Signal/Noise Ratio         REC_H2OD         Min frequency         0         Mode:         Image: Compute Signal/Noise Ratio         Image: Compute Signal/Noise Ratio
	Resolution       SOU_H2OD       Max time of ACF to use       50         Mode:       • Use mean ACF       • Use mean ACF       • Use separate CCFs         Normalize CF (affects Apparent Frequency estimation also)
	Frequency attributes       Apparent frequency       AAXFILT       Mode:       Number of sign changes       C ACF       Mean ACF       Average amplitude spectra
	At - 3 dB v of peak amplitude     Minimum window lenght     S samples
	C Square unde dB spectrum curve / maximum amplitude
	OK Cancel

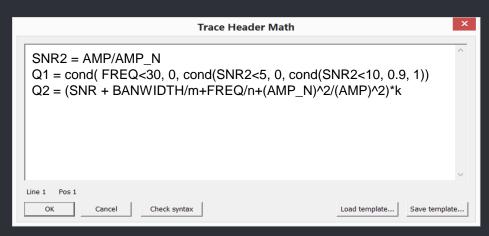
- Various amplitude and frequency attributes
- Correlational SNR within a specified frequency range



## QC attribute calculation for seismic gathers

5000 State	🖗 Ensemble QC Compute X
	Window       Amplitude <ul> <li>Polygonal</li> <li>Load polygon</li> <li>Mean</li> <li>Trace Header</li> <li>2D RMS</li> <li>AAXSLOP</li> <li>C</li> <li>Square</li> <li>Min offset</li> <li>1000</li> <li>Max offset</li> <li>2000</li> <li>Min time</li> <li>Max time</li> <li>2000</li> </ul> Amplitude
	Signal / Noise ratio         Image: Compute Signal/Noise Ratio         REC_H2OD         Min frequency         0         Mode:         Image: Compute Signal/Noise Ratio         Max frequency         125         Image: Compute Signal         Image: Compute Signal         Image: Compute Signal/Noise Ratio         Image: Compute Signal/Noise Rat
	Mode:          • Use mean ACF         • Use mean ACF         • Use separate CCFs         • Normalize CF (affects Apparent Frequency estimation also)         •         • Frequency attributes         • Apparent frequency         • AAXFILT         • Peak frequency         AAXFILT         •         • Peak frequency         AAXFILT         •         • Peak frequency         AAXFILT         •         •         •
	Mode:          • Number of sign changes          C ACF          Mean ACF          • Average amplitude spectra          Image: Band width          AAXFILT          C Average integral values          Image: Band width          AAXFILT          Minimum window lenght          B samples          Image: Band width          Age: Band width          Band width          Band width         Image: Band width          Band width
	OK Cancel

- Various amplitude and frequency attributes
- Correlational SNR within a specified frequency range
- Calculate complex combined attributes using built-in formula editor





## Combining gather and per-trace QC attributes

SEG-D Input <- [multiple]
Data Filter
Data Filter
Geometry assignement and binning
Import SPS -> E:\KGP\sps_station\SPS_c 5-го март\1803\1803
3D CDP Binning
Evaluate shot gather attributes
Ensemble QC <- target
Ensemble QC <- microseism
Trace Header Math
Evaluate per-trace attributes
SSAA
SSAA
Trace Header Math
Bad trace count
Ensemble Header Statistics -> qc_N_badtrc
Ensemble Header Statistics -> QC_N_SEQ_BADCHAN
Evaluate QC_COEF for a shot
Trace Header Math
Trace Output -> 1803raw
<

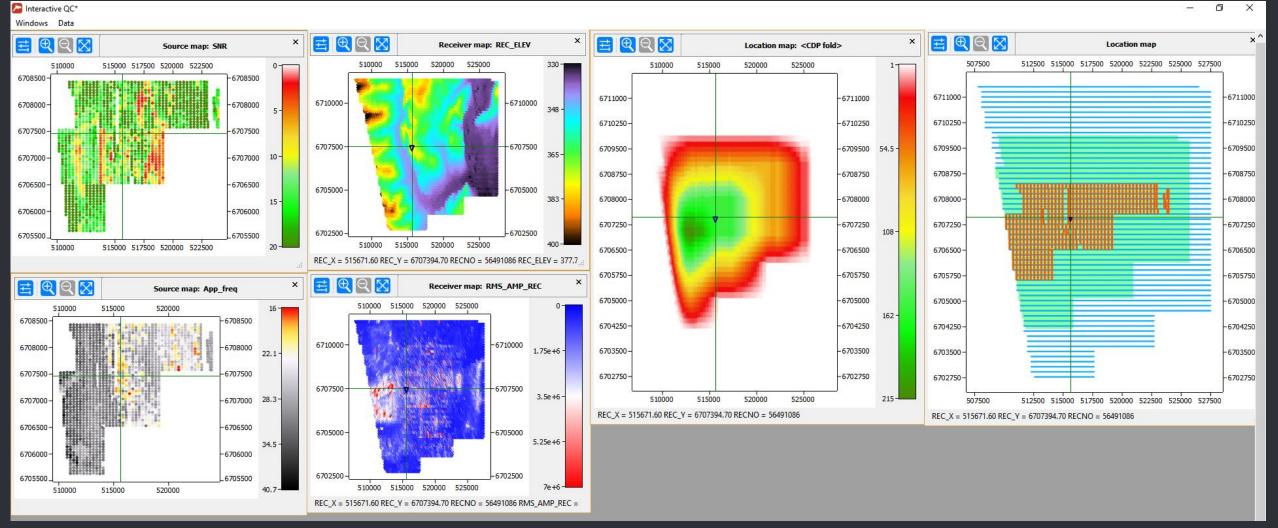


## Combining gather and per-trace QC attributes

SEG-D Input <- [multiple]	
Data Filter	
Data Filter	
Geometry assignement and binning	
Import SPS -> E:\KGP\sps_station\SPS_c 5-ro mapt\1803\180320	
3D CDP Binning	
Evaluate shot gather attributes	
Ensemble QC <- target	
Ensemble QC <- microseism	
Trace Header Math	Total number of bad traces per shot
Evaluate per-trace attributes	
SSAA	Number of sequential dead channels per shot
SSAA	
Trace Header Math	
Bad trace count	
Ensemble Header Statistics -> qc_N_badtrc	Trace Header Math
Ensemble Header Statistics -> QC_N_SEQ_BADCHAN	
Evaluate QC_COEF for a shot	<pre>qc_coef = cond(qc_f&lt;30, 0, cond(qc_snr&lt;5, 0, cond(qc_snr&lt;10, 0.9, 1)))</pre>
Trace Header Math	$qc\_coef = cond(qc\_N\_badtrc>50, 0, qc\_coef)$
Trace Output -> 1803raw	$qc_coef = cond(qc_N_seq_badchan>3, 0, qc_coef)$
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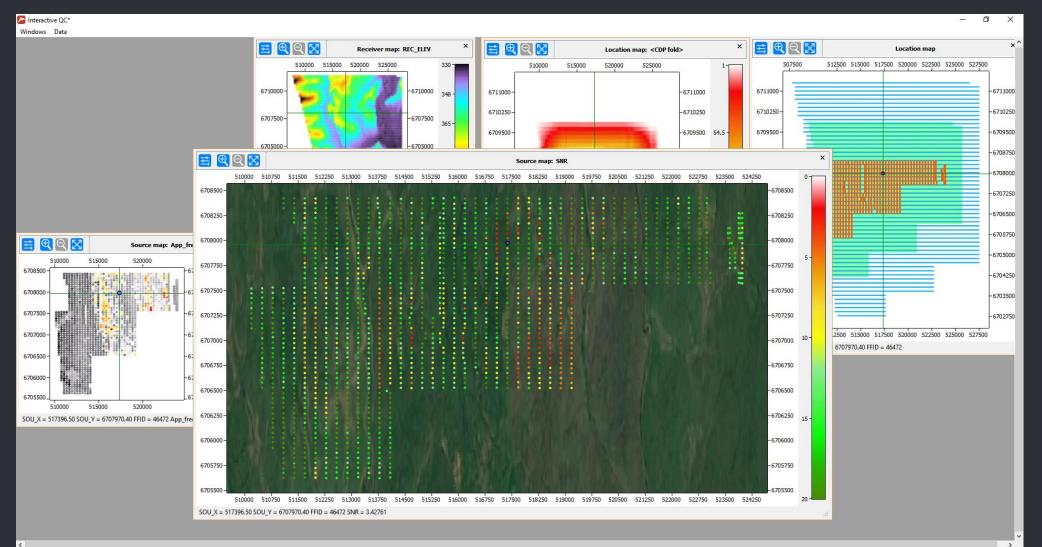


## Interactive QC tool – fully synchronized SP/RP/SMP attribute maps, SMP fold map, location map



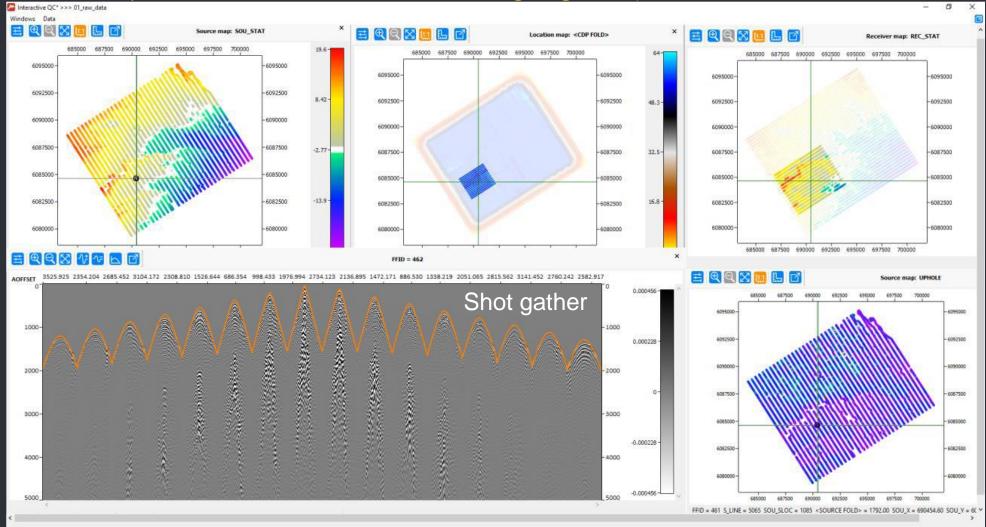


## Interactive QC tool – use bitmap background on any map



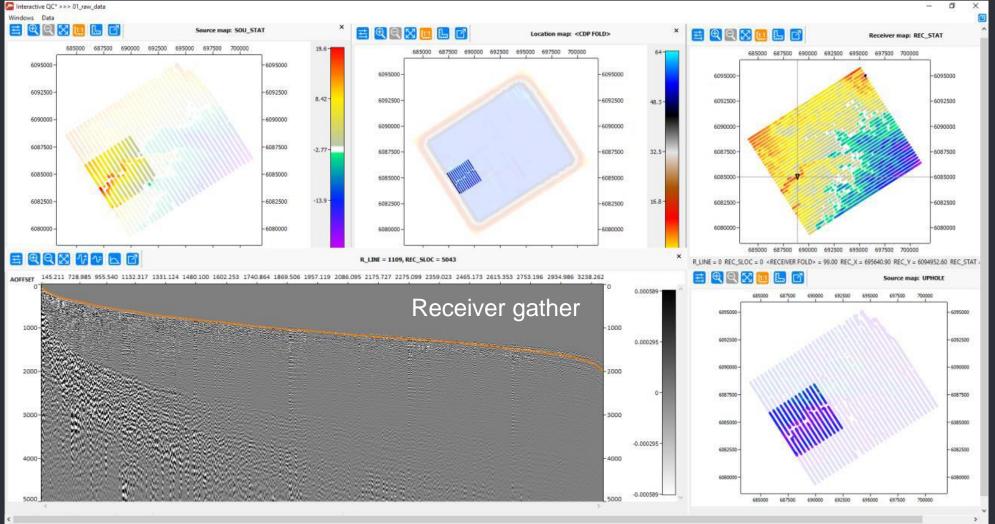


## Interactive QC tool – one click for seismic gather display (active template, SP, RP and CMP are highlighted)



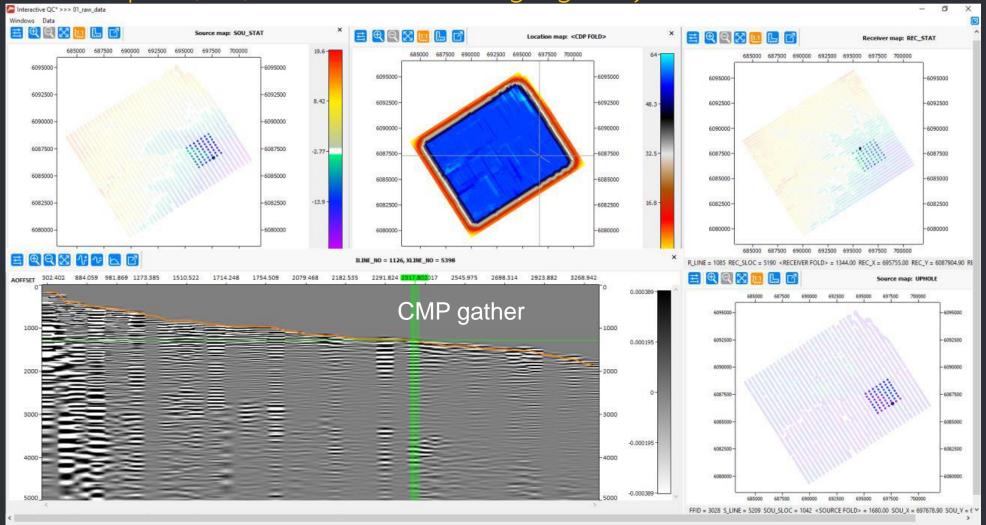


## Interactive QC tool – one click for seismic gather display (active template, SP, RP and CMP are highlighted)



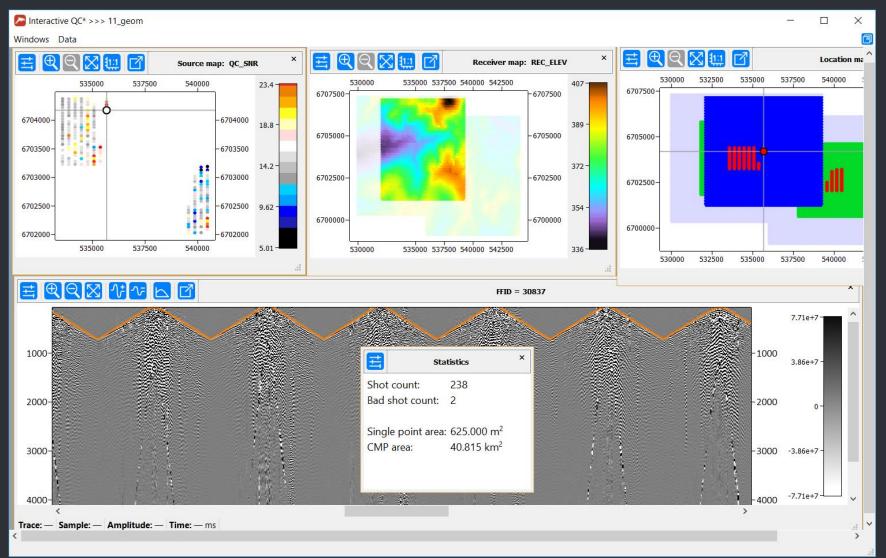


## Interactive QC tool – one click for seismic gather display (active template, SP, RP and CMP are highlighted)





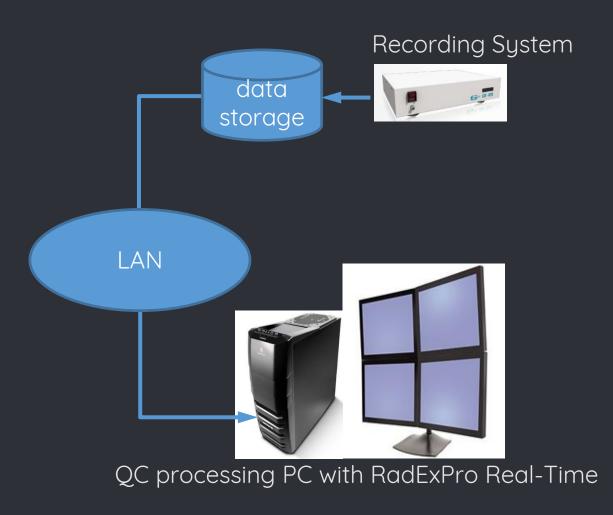
## **Statistics**







Real-Time QC of land data – data input as soon as it is acquired







## Real-Time QC of land data – data input as soon as it is acquired

<b>P</b> RadExPro 2017.1 >>> RT QC		– 🗆 X
Database Options Tools Windows Help		
Processing Database Navigator		
Project tree ×	Processing flow >> Area1 / Line1 / 010 RT SEG_D Input ×	All modules ×
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✓	3D CDP Binning	> Real-Time
010 RT SEG_D Input	Ensemble QC <-	> Geometry/Headers
020 Interactive QC	Ensemble QC <-	> Interactive Tools
	Trace Header Math	> Signal Processing
	Trace Output -> raw_rt	> Data Enhancement
		> Trace Editing
		> Deconvolution
		> Static Corrections
		> Velocity
	< >	> Stacking/Ensembles <sub>v</sub>
	Flow status	8 ×
Actions	á l	
Load flow 010 RT SEG_D Input < Line1 < Area1	1	
Load flow 020 Interactive QC < Line1 < Area1		
< >		
MB1 on a flow - Open the flow; MB2 - Context menu; MB1 and drag - Copy subtree		



## Real-Time QC of land data – data input as soon as it is acquired

***SEG-D Input <- [multiple]	
Real-Time Seg-D Input <- [listen: C:\projects\My Project\Data]	Real-Time SEG-D Input
Data Filter	
Data Filter	
Geometry assignement and binning	
Import SPS -> E:\KGP\sps_station\SPS_c 5-го март\1803\18032014sps	
3D CDP Binning	
Evaluate shot gather attributes	
Ensemble QC <- target	
Ensemble QC <- microseism	
Trace Header Math	
Evaluate per-trace attributes	
SSAA	
SSAA	
Trace Header Math	
Bad trace count	Trace Header Math
Ensemble Header Statistics -> qc_N_badtrc	
Ensemble Header Statistics -> QC_N_SEQ_BADCHAN	
Evaluate QC_COEF for a shot	$qc\_coef = cond(qc\_f<30, 0, cond(qc\_snr<5, 0, cond(qc\_snr<10, 0.9, 1)))$
Trace Header Math	<pre>qc_coef = cond(qc_N_badtrc&gt;50, 0, qc_coef) qc_coef = cond(qc_N_seq_badchan&gt;3, 0, qc_coef)</pre>
Trace Output -> 1803raw	dc_coer = cond(dc_n_sed_badchan>5, 0, dc_coer)
< >	





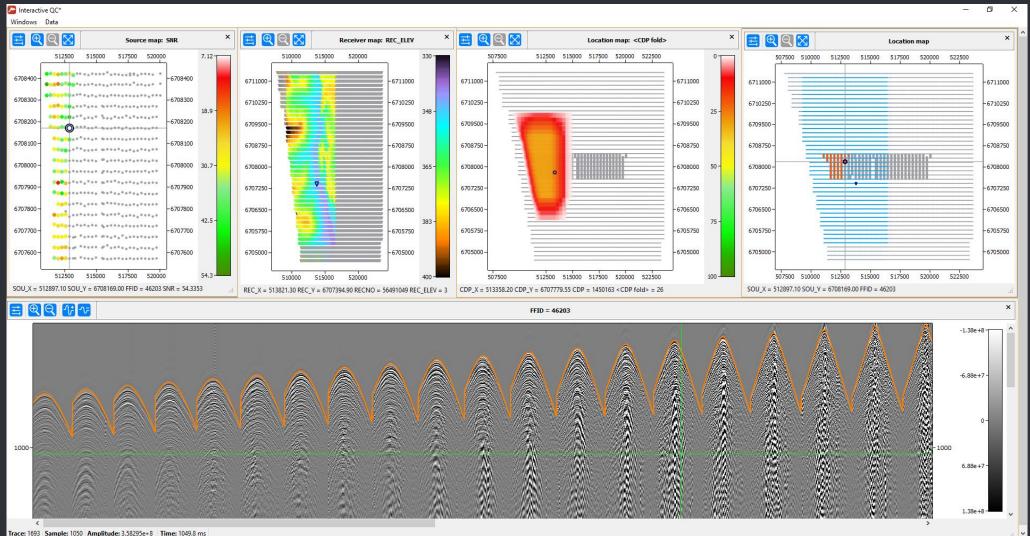
## Real-Time QC of land data – interactive QC flow

🚰 RadExPro 2017.1 >>> RT QC		- 🗆 X		
<u>D</u> atabase <u>Options</u> <u>T</u> ools <u>W</u> indows <u>H</u> elp	<u>D</u> atabase <u>O</u> ptions <u>T</u> ools <u>W</u> indows <u>H</u> elp			
Processing  Database Navigator				
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Ø 020 Interactive QC		> Interactive Tools		
		> Signal Processing		
		> Data Enhancement		
		> Trace Editing		
		> Deconvolution		
		> Static Corrections		
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	Flow status	8 ×		
	C			
Load flow 020 Interactive QC < Line1 < Area1 ^				
Load flow 010 RT SEG_D Input < Line1 < Area1	£			



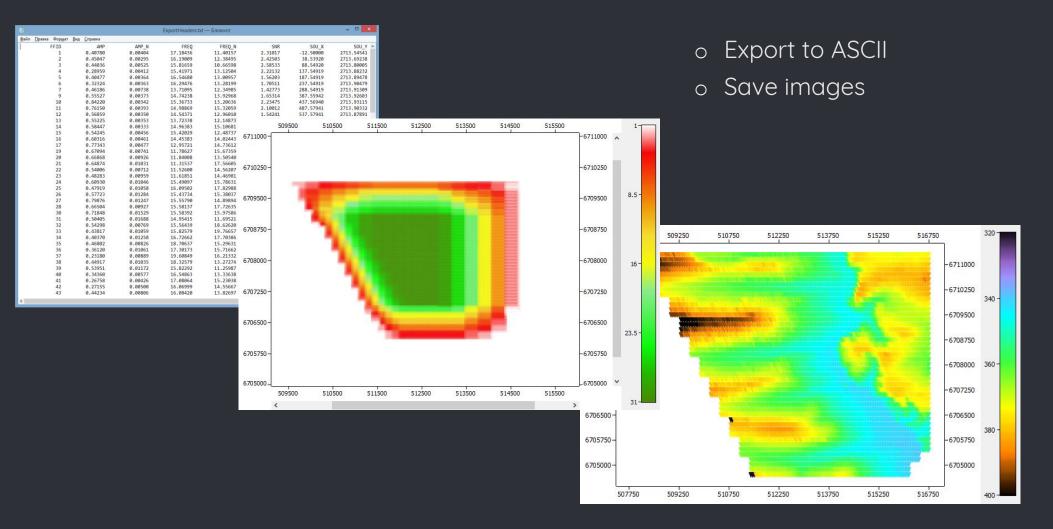


## Interactive Real-Time QC of land data





## Deliverables: attributes and coordinates





## Infield Processing



## Infield processing

## o Complete set of industry-standard algorithms

Vibroseis correlation, trace editing, band-pass and 2D filtering, ground-roll suppression, amplitude correction, deconvolutionms, interactive velocity analysis, statics, NMO-correction, regularization, stacking, pre-stack and post-stack migrations, etc.

#### o Handy data management tools

- Processing in projects, data is stored together with processing parameters

<

- Processing history is available for each dataset

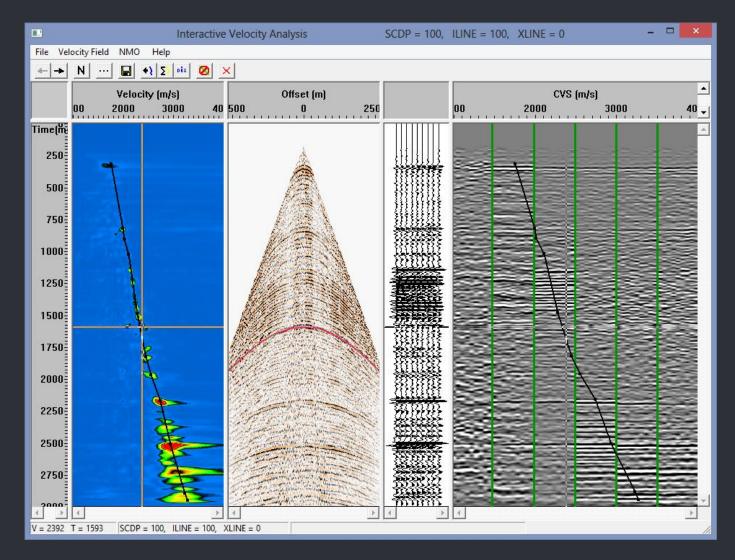
#### o Efficiently handle data of any size

- Framed mode of flow execution
- Fast resorting of big data volumes
- Parallelization

RadExPro 2016.3 >>> My Project_0809			- 🗆 X
<u>D</u> atabase <u>O</u> ptions <u>T</u> ools <u>W</u> indows	<u>H</u> e	lb D	
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Project tree	x	Processing flow >> My Area / Line 1 / 050 $ imes$	All modules ×
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🗙 🛱 Area 2	^	Trace Input <- line 1 - preproc	> Data I/O
💙 🖃 Line 5		NMO/NMI	> Geometry/Headers
😟 020 - geometry check		***NMO/NMI	> Interactive Tools
✓ 車 My Area		Amplitude Correction	> Signal Processing
Y 🖃 Line 1		Ensemble Stack	> Data Enhancement
Ø 010 - data load		***Trace Output -> line 1 - stack2	> Trace Editing
020 - geometry check		Screen Display	> Deconvolution
020 - geometry check			> Static Corrections
020 - geometry check			> Velocity
021 - TFD noise rejec			> Stacking/Ensembles
025 gc attributes			> Migration
@ 026 CP			> VSP
030 - preproc			>QC
040 - velocity analysis			> 3C Processing > Modeling
© 050 - bstack			
© 060 - HVA			Data Manipulation     Auto Picking
100 view stack			
@ 99999			> Interpolation
Ø 99999 Ø Plotting			> Marine
✓ □ line 2			Surface Wave Analysis     Refraction
			> Refraction
© 010			
020 - geometry check	~	< >	
Actions	×	Flow status	문 ×
Load flow 050 - bstack < Line 1 < My Ar	ea	🔵 050 - bstack 🗵	
Load flow 040 - velocity analysis < Line	1 <	My Project 0809 / My Area / Line 1 / 050 -	bstack - started 31 октября 2016 г. 17:12:21
Load flow 020 - geometry check - 2 < li	ne		
Load flow 030 - preproc < Line 1 < My A		Trace Input - Completed NMO/NMI - Completed	
Load flow 040 - velocity analysis < Line		Amplitude Correction - Completed Ensemble Stack - Completed	
Load flow 050 - bstack < Line 1 < My Ar		Screen Display - Completed	
Load flow 060 - HVA < Line 1 < My Area		All done 31 октября 2016 г. 17:12:24	
Load flow 021 - TFD noise rejection < Li		11 AL COLE ST OKTROPH 201011 17:12:27	
Load flow 040 - velocity analysis < Line	1 <		
	_		

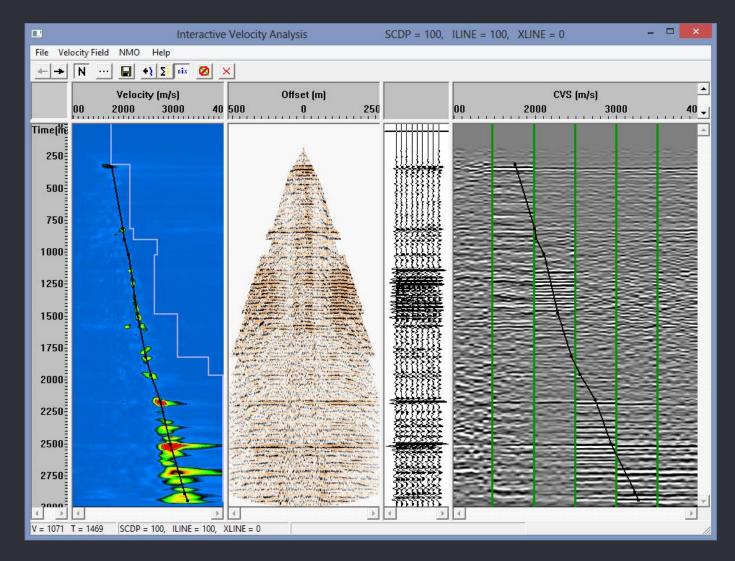


Interactive Velocity Analysis



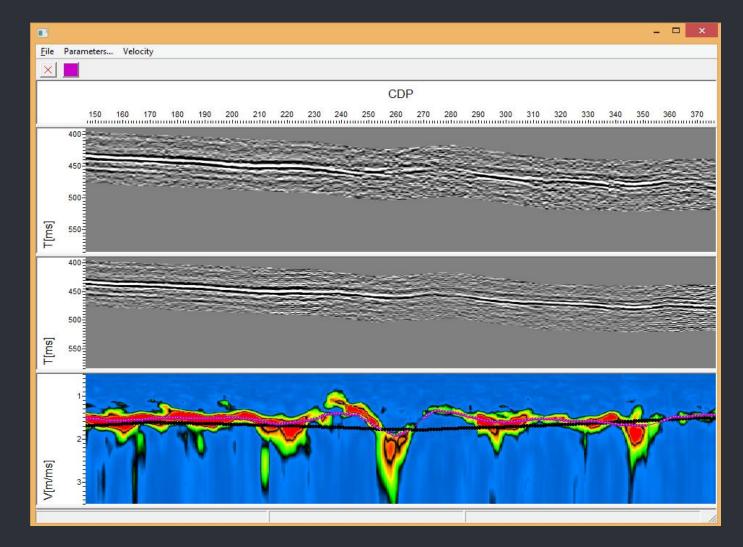


Interactive Velocity Analysis



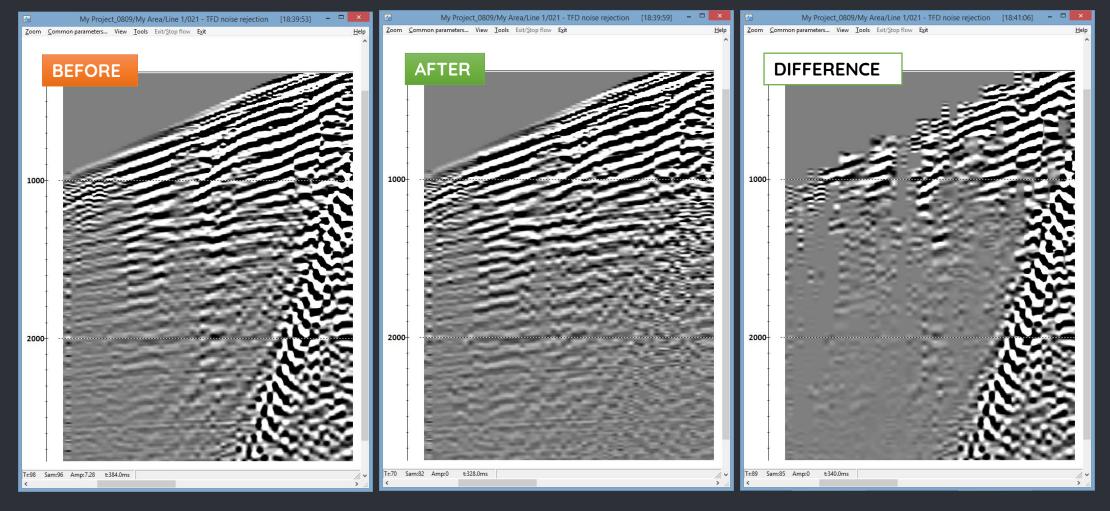


## Horizontal Velocity Analysis



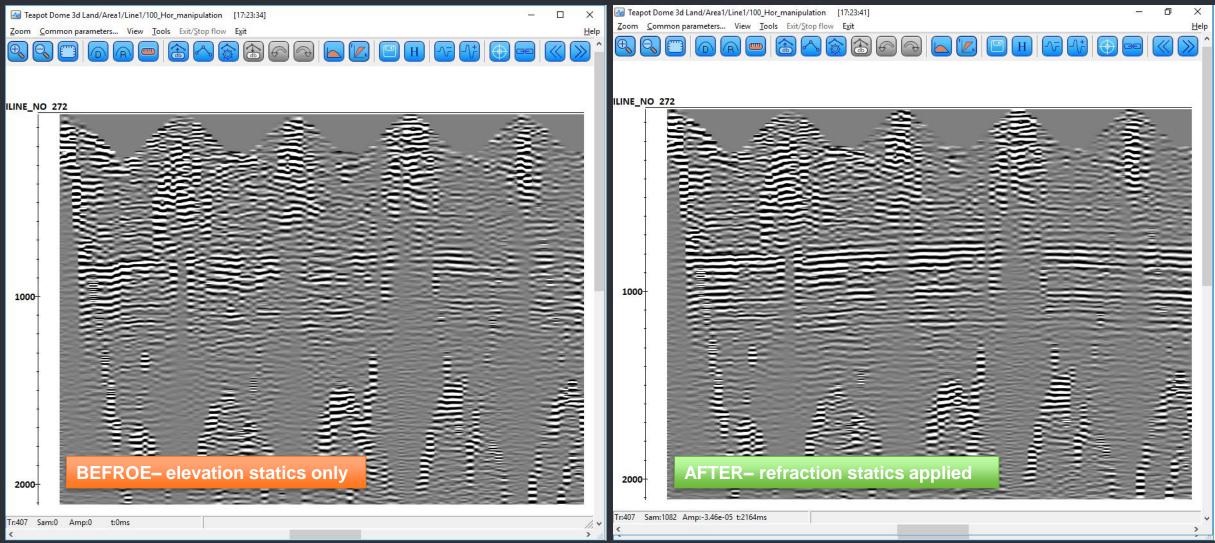


## Automatically synchronized displays: before processing, after processing and the difference



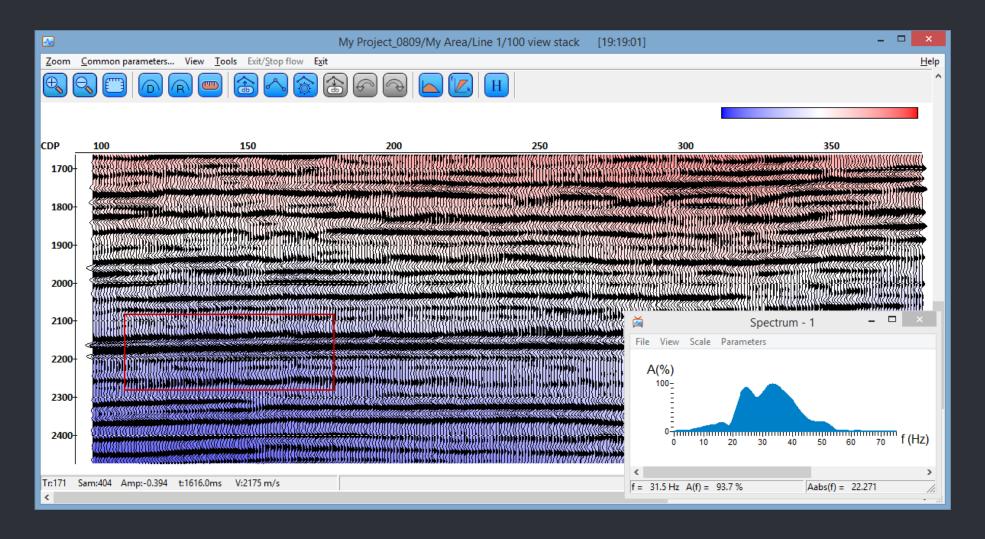


### **Refraction statics**



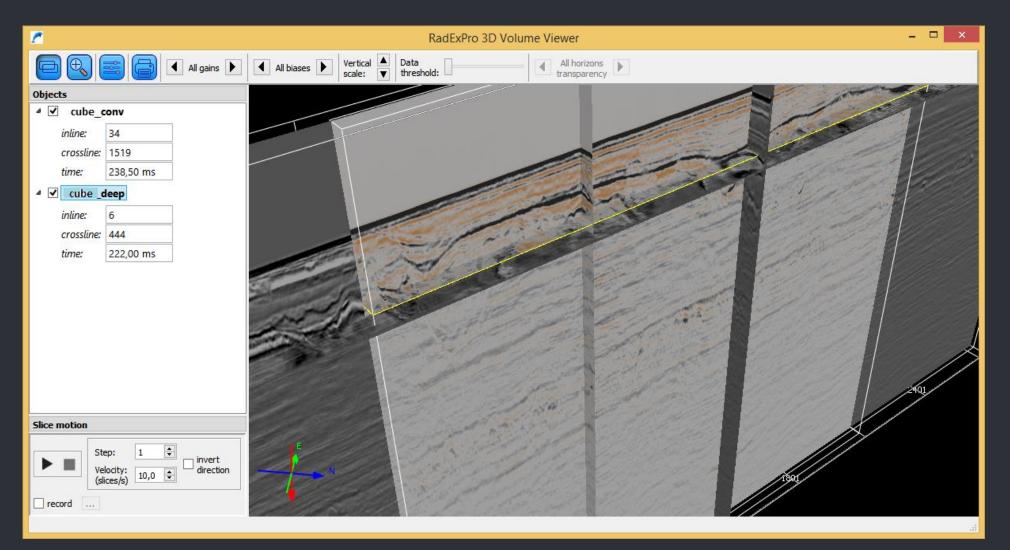


## Simultaneous display of seismic and velocity sections





## 3D display of several cubes and 2D lines at once





## Deliverables: Export to SEG-Y is fully customizable!

SEG-Y Output	×		
output.sgy	Browse		
Erom batch list	Batch output settings		
Sample format	Byte order Big-endian byte order (SEG-Y standard)		
🔿 R4 🔲 IBM floatng point	C Little-endian byte order		
Scalar for elevations and depths -1 (+ = multiplier, - = divisor).			
Scalar for coordinates (+ = multiplier, - = divisor).			
Remap header values			
RECNO,4I,,181/SOURCE,4I,,185/ILINE_NO,4I,,189/XLINE_NO,4I,,193/ CDP_X,4R,IBM,197/CDP_Y,4R,IBM, 201			
Load remap	Save remap		
SegY headers			
Fill EBCDIC header Display Et	BCDIC Edit binary header		
ОК	Cancel		

o Any sample format and byte order



## Deliverables: Export to SEG-Y is fully customizable!

SEG-Y Output	×		
output.sgy	Browse		
From batch list	Batch output settings,		
Sample format C I1 C I2 • 4	Byte order Big-endian byte order (SEG-Y standard)		
C R4 🛛 🗌 IBM floatng point	C Little-endian byte order		
Trace weighting Allow trace weighting			
Allow negative weighting factor	Suppress out-of-range warnings     Coordinate units		
Scalars Coordinate units Scalar for elevations and depths -10 (• Length in meters or feets			
Scalar for coordinates (+ = multiplier, - = divisor).	0 C Length in arc seconds		
🔽 Remap header values			
RECNO,4I,,181/SOURCE,4I,,185/ILINE_NO,4I,,189/XLINE_NO,4I,,193/ CDP_X,4R,IBM,197/CDP_Y,4R,IBM, 201			
Load remap	Save remap		
SegY headers	BCDIC Edit binary header		
ОК	Cancel		

- Any sample format and byte order
- o Trace header remaping



## Deliverables: Export to SEG-Y is fully customizable!

SEG-Y Output	×
output.sgy	Browse
From batch list Sample format C I1 C I2 C II C R4 I IBM floatng point	Batch output settings Byte order Big-endian byte order (SEG-Y standard) C Little-endian byte order
Trace weighting	EBCDIC header X
(+ = multiplier, - = divisor). ✓ Remap header values RECNO,4I,,181/SOURCE,4I,,185/ CDP_X,4R,IBM,197/CDP_Y,4R,IBM	C 2 LINE AREA MAP ID C 3 REEL NO DAY-START OF REEL YEAR OBSERVER C 4 INSTRUMENT: MFG MODEL SERIAL NO C 5 DATA TRACES/RECORD AUXILIARY TRACES/RECORD CDF FOLD C 6 SAMPLE INTERVAL SAMPLES/TRACE BITS/IN BYTES/SAMPPLE C 7 RECORDING FORMAT FORMAT THIS REEL MEASUREMENT SYSTEM C 8 SAMPLE CODE: FLOATING PT FIXED PT FIXED PT FOXENT SYSTEM C 8 SAMPLE CODE: FLOATING PT FIXED PT FIXED PT FOXENT SYSTEM C 9 GAIN TYPE: FIXED BINSRY FLOATING POINT OTHER C 10 FULTERS: ALIAS HZ NOTCH HZ BAND - HZ SLOPE - DB/OCT C 11 SOURCE: TYPE NUMBER/POINT POINT INTERVAL C 12 PATTERN: LENGTH WIDTH C 13 SWEEP: START LENGTH MS END LE NGTH MS TYPE
Load remap SegY headers	Load from EBCDIC text file Load from ASCII text file Cancel
Fill EBCDIC header Display E	BCDIC Cancel

- Any sample format and byte order
- o Trace header remaping
- o Edit EBCDIC textual header



## Deliverables: Export to SEG-Y is fully customizable!

output.sgy Browse	ce
From batch list       Batch output settings       O       Edit         Sample format       Byte order       O       Edit         C I1       C I2       I       O       Edit         C R4       IBM floatng point       C Little-endian byte order       O       Edit	
Trace weighting       Allow trace weighting       Image: Comparison of the second of the seco	
3231     Vetical sum code     Image: Cancel     Image: Cancel       OK     Cancel     Set defaults	~

- Any sample format and byte order
- Trace header remaping
- o Edit EBCDIC textual header
- o Edit binary header



## Deliverables: Export to SEG-Y is fully customizable!

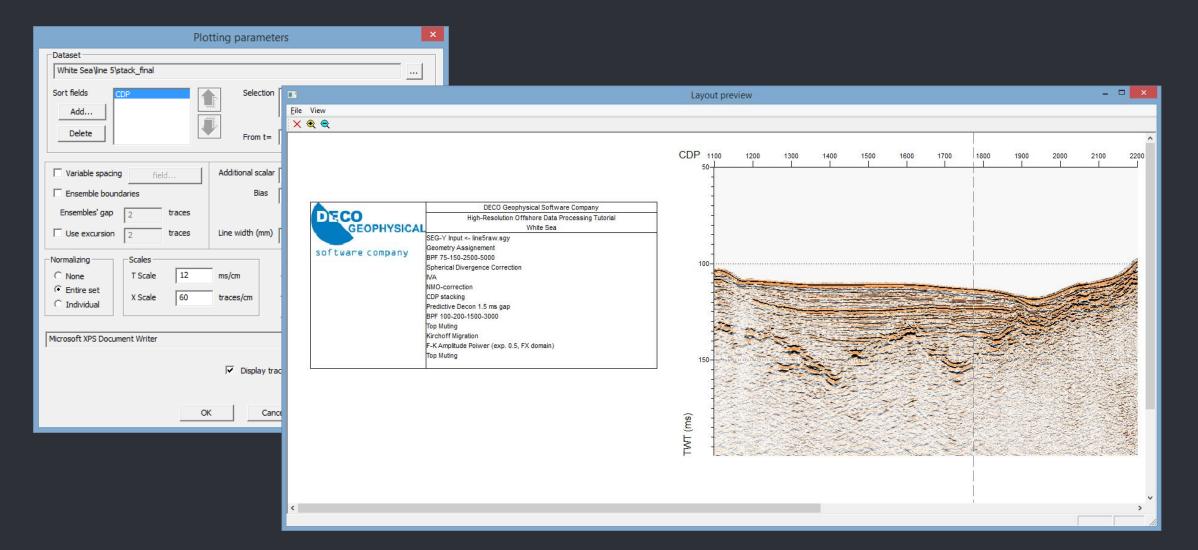
SEG-Y Output		×	<		o Any	sample f	forma
output.sgy		Browse			o Tra	ce heade	r remo
From batch list	Batch output settings	,			o Edit	EBCDIC 1	textuq
C I1 C I2 • [4] •	e order Big-endian byte order (SEG-Y Little-endian byte order	standard)				binary h	
Trace weighting           Image: Trace weighting           Image: Allow trace weighting           Image: Allow negative weighting factor	EBCDIC header	COMPANY	CREW NO	×	•	ional rem rdinates (	•
Scalars Scalar for elevations and depths (+ = multiplier, - = divisor).	C 2 LINE AREA C 3 REEL NO DAY-ST C 4 INSTRUMENT: MFG C 5 DATA TRACES/RECOR C 6 SAMPLE INTERVAL C 7 RECORDING FORMAT	MAP ID TART OF REEL MODEL D AUXILIARY SAMPLES/TRAC FORMAT TH	D YEAR OBSERVER SERIAL NO VITACES/RECORD CDF FOLD CF RITS/IN RYTES/SAMBPLE			×	
Scalar for coordinates (+ = multiplier, - = divisor).	C 8 SAMPLE CODE: FLOAT C 9 GAIN TYPE: FIXED E C10 FILTERS: ALIAS HZ C11 SOURCE: TYPE	BINSRY FLOA	Offset         Description           3201         Job identification number	From header Header list	Constant value		
Remap header values RECNO,4I,,181/SOURCE,4I,,185/ILINE CDP_X,4R,IBM,197/CDP_Y,4R,IBM, 201	C12 PATTERN: C13 SWEEP: START HZ I C14 TAPER: START LENGT	LENGTH END HZ LENG H MS END LE MAX DISTANCE	3205     Line number       3209     Reel number       3213     Number of data traces per ensemble       3215     Number of auxiliary traces per ensemble		~         0           ~         0           ~         0           ~         0           ~         0		
Load remap		:	3217         Sample interval in microseconds (µs) (= 1000 × value value mus           3219         Sample interval in microseconds (µs) of original field recording (=           3221         Number of samples per data trace		~ 0 ~ 0		
Fill EBCDIC header Display EBCDI		ry neader	3223         Number of samples per data trace for original field recording           3225         Data sample format code1 = 4-byte IBM floating-point2 = 4-byte inte           3227         Ensemble fold - The expected number of data traces per trace ens.           3229         Trace sorting code (i.e. type of ensemble)	Multiplied fields	.EV,DEPTH,SOU_H2	OD,REC_H2OD	> Defaults
			3231 Vertical sum code OK Cancel				~ ···
				OK )	Cancel		

- mat and byte order
- emaping
- tual header
- ler
- of headers affected by elevation scalars

 $\times$ 



## Deliverables: print with preview!





Open architecture

Missing some specific algorithm?



Open architecture

Missing some specific algorithm? Code it yourself and get it integrated into the system!



Open architecture

Missing some specific algorithm? Code it yourself and get it integrated into the system!

- We provide open API for developing your own modules on C++.
- A dedicated Wizard for MS Visual C++ will generate an empty processing module for you, you will only need to populate it with your own processing code.



## THANK YOU FOR YOUR ATTENTION!

CONTACTS: RadExPro Europe OÜ Tallinn, Estonia

www.radexpro.com sales@radexpro.com